

Data Intocmirii	Intrat In vigoare	Modificat
07.Mai.2009	01.septembrie.2009	02.december.2017



Mihaltian Stefan	Szabó Róbert	Andrejkovits Zoltán

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I. Conditions

1. Who May Enter

- a) Participation in the ABL West amateur basketball championship is open for players of any gender and age.

2. Team Roster

- a) A team participating in the ABLW league can have 15 players at most.
- b) Players that are actively involved in the highest league of professional basketball competitions of their countries are not allowed. This means players that are licensed with their countries' official Basketball Associations.
- c) Players who appeared on official Match Files in a First Division event during the running season do not have clearance to play in the ABLW, this includes players who appear as roster members for a First Division club on said club's website. This also includes players who are reported by newspapers, printed or online, to have taken part in the role of a basketball player in First Division events, regardless of their having official licenses or not.
- d) Players who are contracted or otherwise tied to First Division teams or events during the ABLW season will lose the clearance to participate in the running season.
- e) ABLW regulations allow junior players to participate in the league. This includes junior players that are actively involved in official junior teams.
- f) During the season the teams are only allowed to modify their roster in the transfer window.
- g) If a team has 5 or less players left on their roster they will be allowed extra transfers.
- h) Teams playing in the ABLW Division A are allowed to use players who are actively involved in their countries' Second Division. Teams playing in the ABLW Division B are not allowed to have such players on their roster.
- i) The players who are actively involved with professional clubs will be highlighted on the www.abla.ro and on the match papers.

3. Team Names

- a) All teams are required to chose an own team name. There are no limitations but the organizers may refuse offensive team names.

4. Team Captain and the Captain's role and duty

- a) All teams are required to name a team Captain. The Captain will be the team's representative and will be the contact between the team and the ABLW organizers.
- b) The Captain will be responsible of filling out the Registration Form before each season as well as the transfer form.
- c) The Captain is allowed to file contestations after a game.
- d) The Captain is required to keep her/himself informed of the match fixtures.

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5. Team equipment

- a) All teams are required to have a unique team kit.
- b) A team kit includes a basketball jersey numbered in the range of 00-99.
- c) Players who are not equipped in their team's official kit will not be allowed to play.
- d) In the case a player loses or destroys their kit they will be required to replace it within two weeks. During this time they will use another jersey of the same colour as the team's.
- e) In the case of a player transferring to another team, they will be allowed two weeks to acquire their new kit.
- f) Players who fall in the d) and e) categories will be required to tell their team Captain, who will in turn inform the ABLW officials.

6. Registration Form

- a) All teams are required to fill out the Registration Form (it can be downloaded from www.abla.ro)
- b) The Registration Form will be submitted to the organizers 7 days before the first fixture of the team.
- c) Teams that fail to file the Registration Form will not be allowed to play.

7. Registration Fee

- a) Teams will be required to pay their Registration Fee. This fee is used to pay for all expenses that may present themselves during a season.
- b) The fee will be payed in two separate payments.
- c) The deadline of the payment will be announced by the organizers.
- d) Teams that fail to pay their Registration Fee until the deadline will not be allowed to play.
- e) Teams and players that have overdue payments from previous seasons will not be allowed to play until such time as they pay their debts.
- f) Players formerly involved with defunct teams that had dissolved before aquitting their financial obligations will not be allowed to play until such time as they pay their debts.
- g) Teams will sign their agreement of the rules in order to participate in the ABLW competitions.

II. Fixtures

1. The Draw

- a) Whent the registration phase is complete the organizers will draw the fixtures. Team Captains are allowed to oversee the process.
- b) The fixtures will be posted on the ABLW website.
- c) All Captains are required to check their team's fixtures and to inform their teams.

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- d) ABLW organizers are not required to inform teams of their fixtures by phone nor e-mail. The organizers are however required to keep an up to date fixture list on the ABLW website: www.abla.ro
- e) The organizers are required to inform the team Captains if the posted fixture list for the next matchday has changed.

III. Season Rules

1. Officials

- a) **Scorekeeper :**
The Scorekeeper will be responsible of filling out the official match scoresheet, they will also inform the team Captain when a player accumulates their fourth personal foul.
- b) **Scoreboard Keeper**
The Scoreboard Keeper handles the scoreboard. This includes keeping the match score visible, keeping the game time and the shot-clock.
- c) **Statistic Keeper**
The Statistic Keeper handles the statistics software. The Statistic Keeper along with the Scorekeeper and the Scoreboard Keeper will be required to be present whenever a contestation is filed and discussed.
- d) **Match Officials / Referees.**
The ABLW Referees Committee will program 2 referees for each senior ABLW game.

2. Game Rules

- a) The game rules are identical to the official FRB (Romanian Basketball Federation) rules.
- b) The official game ball of the ABLW Competition is a size 7 Molten orange/white striped ball.
- c) The official game ball for the 00-01-02 Junior League is the size 6 Molten ball.
- d) In case both teams agree they may use a different matchball.

3. The Start of a Game

- a) The games start on time, teams are required to be at the venue ahead of time in order to be able to change into match kit and finish the warm-up. The maximum allowed waiting time if a team is not present at the time of the game is 15 minutes. Teams who are late for their game will pay a penalty of 25 RON. It is important for teams to understand that the ABLW organizers are paying rent for the venue and if the program stretches out the Organizers have to pay the extra rent. Teams that haven't showed up during the 15 minute waiting period will lose the game 20-0 and will not receive any points in the league.

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- b) A game may start when both teams have 5 players on the court, with all 10 players eligible to play.
- c) Every player is required to have the team kit, otherwise they will lose eligibility.
- d) A team may play an ABLW game if they have no overdue payments towards the ABLW Organizers.
- e) A player may play an ABLW game if they have no overdue payments towards the ABLW Organizers.

4. Specific ABL Rules

- a) During an ABLW game the officials will have decisional power in outstanding circumstances if no Chief Organizers are present.
- b) If there is a conflict between two or more players, be it physical or verbal, the involved players will be sanctioned with technical fouls as stated in the FIBA rules, but the Disciplinary Commission retains the right to decide additional sanctions for the erring players.
- c) If a player is called with two technical fouls in a single game, they will be suspended for their next game.
- d) A player accumulating 5 technical fouls in a season will be banned for the remaining part of the season.
- e) A player verbally insulting a referee will result in Disciplinary Commission Enquiry.
- f) A player physically insulting a referee will be suspended for a year and will be required to leave the venue immediately. If the player refuses to leave there will be a 15 minute waiting time after which their team will lose the game 20-0.
- g) Only the Team Captain is allowed to talk to the officials.
- h) If a team wishes to contest a game or some aspects of a game they may do so by the Captain filling out a Contestation Form in the 24 hours after the game.
- i) The 24 hour limit is extended if a player is proven to be a Division A licensee.
- j) If a team does not show up for two games during the season (without previously informing the Organizers), the team will be eliminated from the competition.

5. Postponements

- a) Each team is allowed one postponement during the fall season/spring season.
- b) A team wishing to postpone their next game will be required to inform the ABLW Organizers with at least 48 hours of notice, otherwise the game may not be called off.
- c) The postponing team must suffer the expenses of the venue rent.
- d) Two teams that cannot consent to the venue/time of a game for two weeks in a row will be programmed by the Organizers.
- e) There can be no postponement in the Play-offs. All three games will be announced before the beginning of this stage of the competition and teams must respect their fixtures. If a team cannot show up, they will lose 20-0.

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IV. The Transfer Window

1. When will the transfer window open

- a) The transfer window will be announced together with the league fixtures before the season begins. There is only one transfer window during a season.
- b) During the transfer window teams may transfer players, release players or bring new players that weren't involved in the competition before the window.

2. Transfer rules

a) Active- Inactive Player

If a player is released by a team before the transfer window they will still feature in the roster as far as the ABLW Organizers are concerned. It is the Captain's duty to inform the Organizers that the team wishes to clear a name from their team sheet.

b) Signing a new player

If a team wishes to sign a player that hasn't been involved in the competition before, the Captain must fill a transfer form and the new player must acquire the team's kit.

c) Transfer of a player

If a player transfers from a team to a new team, the team that signs the player must fill a transfer form and the player must acquire their new team's kit. A transferred player may not return to their old team and is not allowed to be transferred again during the same transfer window.

d) Releasing a player

A team may release a player at any time during a season, but they are not allowed to replace the player until the transfer window.

e) Signing a new player

If a player not involved in the first part of the season signs for a team, they will not be allowed to be transferred to another team during the same season.

f) Special Cases

➤ The Active Player Clause

If a team is left with too few players to compete in a season, their case will be closely analyzed by the ABLW Organizers. They may transfer active players who were previously involved with the competition outside the transfer window.

The 6 clause

If a team is left with 6 players during the season (meaning they started with more) the team is allowed to transfer one player outside the transfer window. If the team is left with only 6 players they will be allowed two transfers. These situations will also be closely analyzed by the ABLW Organizers.

➤ The Licensee Clause

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If a team loses a player to a professional basketball club they are allowed to replace the outgoing player with the consent of the ABLW Organizers.

Teams playing in lower divisions may only transfer two players from higher divisions. Ex. A team playing in Division B is allowed to transfer two players from Division A, or two players from the Intermediary League, or one from each.

V. The Disciplinary Committee

1. Members of the Committee

- a) The members of the committee are founding members of the Andromeda Sport Club Association, the president and the two vice-president.
- b) Other members of the ASCA may join the core committee for exceptional cases.
- c) The Referees Committee President is also part of the Disciplinary Committee(DC).
- d) All Members are listed below.

2. Roles and responsibilities.

- a) Extraordinary events occurring during games will be reported by the game officials, referees and keepers alike, for the consideration of the DC. The DC may then decide to implement other consequences besides those ruled during the game.
- b) Contestations or other reports filed by teams and/or officials will be discussed and decided upon in a mandatory DC meeting in 7 days following the report filing.
- c) A DC meeting includes:
 - The ASCA President
 - The ASCA Vice-Presidents
 - Chosen members of the DC
 - The President of the Referee's Committee
 - The officials of the game in question
- d) Only the members of the DC have voting rights.
- e) Members of the DC who are involved in the situation are not allowed to vote.
- f) The decision of the DC will be handed to the player/players/teams/referee in writing.

VI. Special Sanctions

1. If a team does not show up for a game they will lose said game 20-0 and will be required to pay a 50 RON penalty.
2. If a player is penalized with a technical foul, he is required to pay 20 RON.

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3. If a team wishes to put forth a contestation, they are required to pay a fee of 20 RON.
4. If a player is charged with a disqualification during a game, they will be required to pay 40 RON.
5. A team or a player will not be allowed to play until they pay their sanctions.

VII. The League Table

1. The winning team receives 2 points.
2. The losing team receives 1 point.
3. A team that doesn't show up for a game receives 0 points.
4. If two teams are tied in the table on points the decisive factors are as follows:
 - a) The direct games between the two teams,
 - b) The aggregate scoreline in the direct games in case the two teams are still tied.
 - c) If the teams are tied on aggregate score as well, then the overall score difference will be decisive.
5. The Play-Offs are played at the end of the season with 4 or 8 teams participating as is the case. On the base of the league table the 1. place will play the 4. place, while the 2. place will play the 3. place. If there are 8 teams involved the legs are as follows: 1/8, 2/7, 3/6, 4/5.

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Anexa A

Members of the Disciplinary Committee

Name	Function
Mihaltian Istvan	President
Szabo Robert	Vice-President
Andrejkovics Zoltan	Vice-President
Szilagyι Robert	Sports Director
Bartis Andras	Technical Director
Puf Razvan	President of the Referees Committee
Szekely Istvan	Member
Pandek Peter	Member
Szilagyι Orsolya	Member

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